CONTROL INSTRUCTIONS

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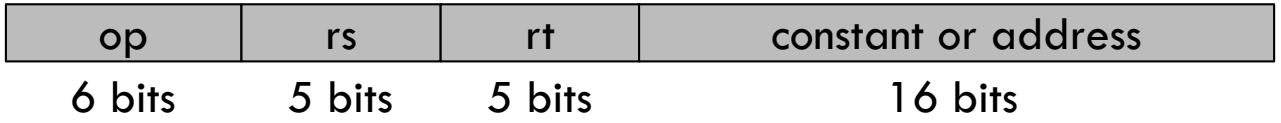
Overview

- This lecture
  - Control Instructions
  - Programming guidelines
    - If-else
    - Do-while
    - For-loop

MIPS Instruction Format

- Instructions are represented as 32-bit numbers with multiple fields
- MIPS Instruction Types
  - R-type

  - I-type



  - J-type

Control Instructions

- We need decision making instructions to control the execution flow
  - Example C code

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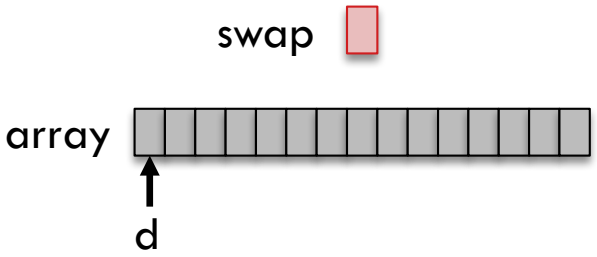

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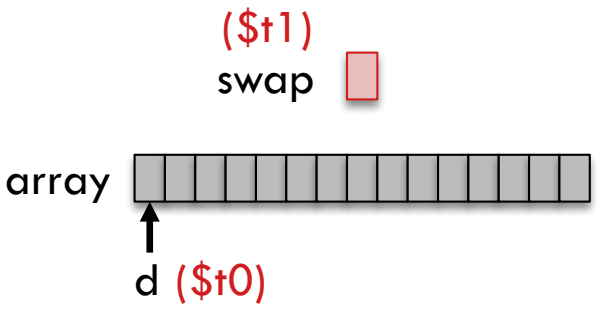

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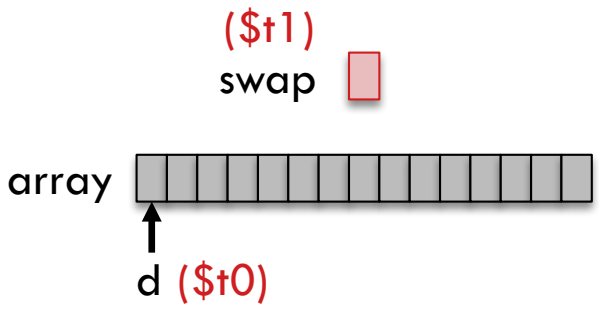

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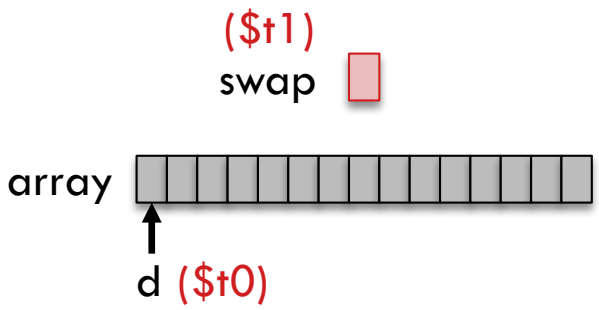

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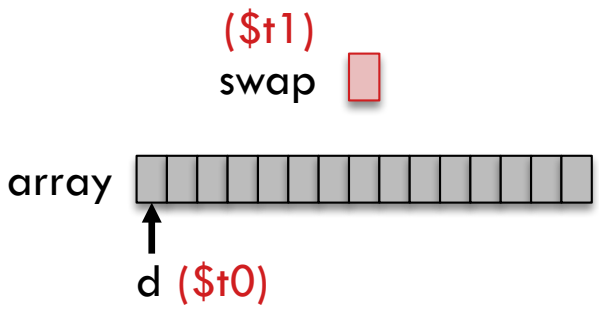

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How to handle loops and if statements?

Control Instructions

- Determine which instruction to be executed next
  - Conditional branch: Jump to instruction L1 if register1 equals register2
    - beq register1, register2, L1
  - Unconditional branch: Jump to instruction L1
    - J L1

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- Determine which instruction to be executed next
  - Conditional branch: Jump to instruction L1 if register1 equals register2
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    - bne, slt (set-on-less-than), slti
  - Unconditional branch: Jump to instruction L1
    - J L1
    - Jr $s0 (jump table; long jumps and case statements)

Example: If-Else

- Convert to assembly
  - if (i == j)
    - f = g + h;
  - else
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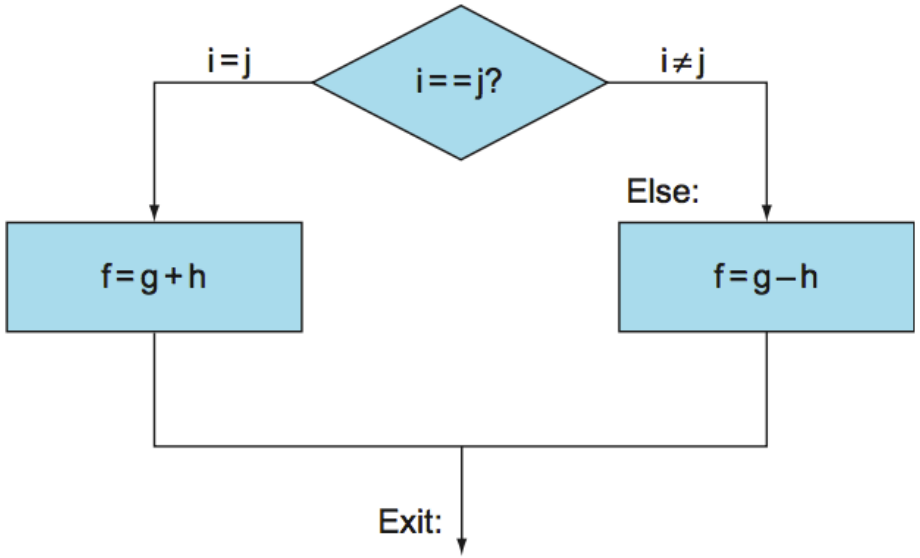

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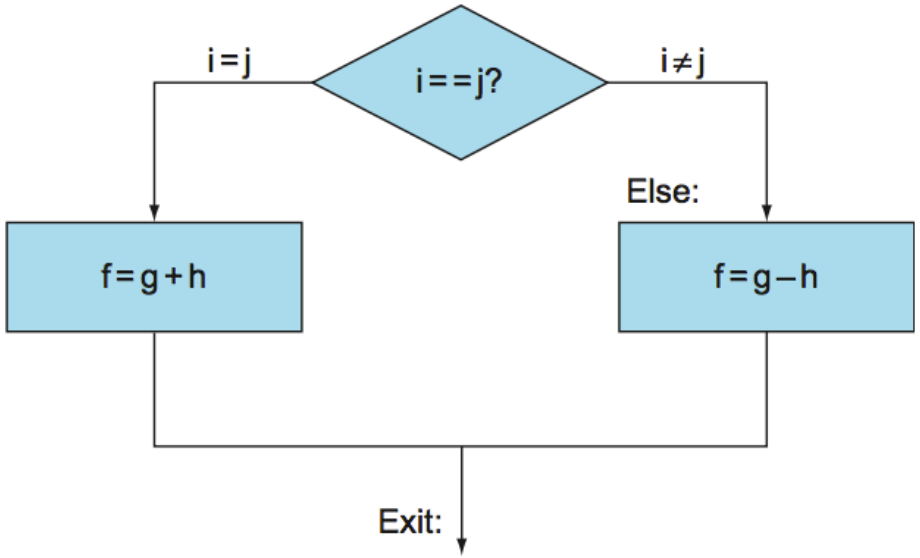


```
        bne   $s3, $s4, Else
        add   $s0, $s1, $s2
        j     Exit
Else:   sub   $s0, $s1, $s2
Exit:
```

Example: Do-While

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  - do {
    - sum = sum + i;
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  - }while (i != 0);

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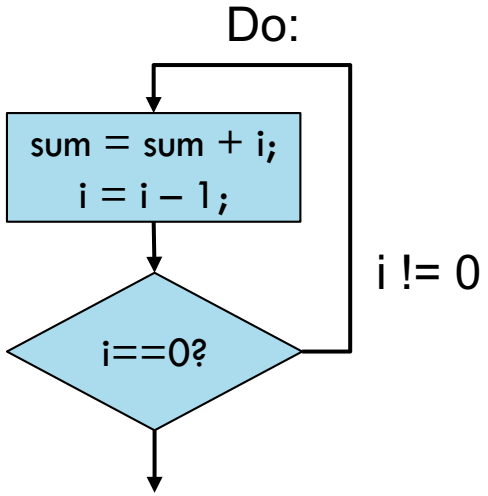

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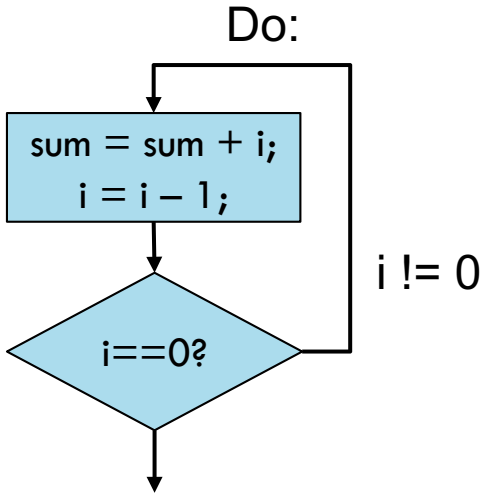


```
Do:     add   $s0, $s0, $t0
        subi  $t0, $t0, 1
        bne   $t0, $zero, Do
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Example: For-Loop

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  - for(i=0; i<10; i=i+1) {
    - sum = sum + i;
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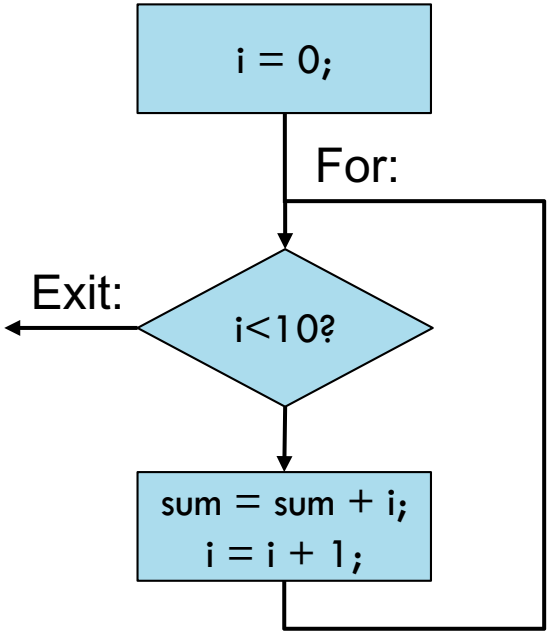

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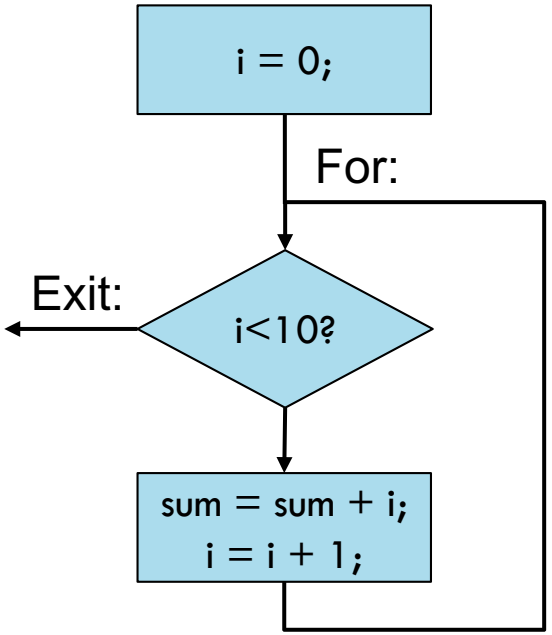


```
        addi  $t0, $zero, 0
For:    slti  $t1, $t0, 10
        beq   $t1, $zero, Exit
        add   $s0, $s0, $t0
        addi  $t0, $t0, 1
        j     For
Exit:
```